

Fig. 1

Fig. 2

300

DESCRIPTION	OBJECT HEADER <u>304</u>	OBJECT DATA <u>308</u>
OBJECT ID <u>312</u>	OBJECT DATA LENGTH <u>316</u>	AS SPECIFIED IN OBJECT DATA LENGTH FIELD
LENGTH 8 BITS	8 BITS	

Fig. 3

400

OBJECT HEADER 404	OBJECT DATA 408			
OBJECT ID = FIRMWARE PATCH ID <u>412</u>	OBJECT DATA LENGTH = N <u>416</u>	PATCH ID AND APPLICABILITY <u>420</u>	FIRMWARE VERSION LOWER BOUND <u>424</u>	FIRMWARE VERSION UPPER BOUND <u>428</u>

Fig. 4

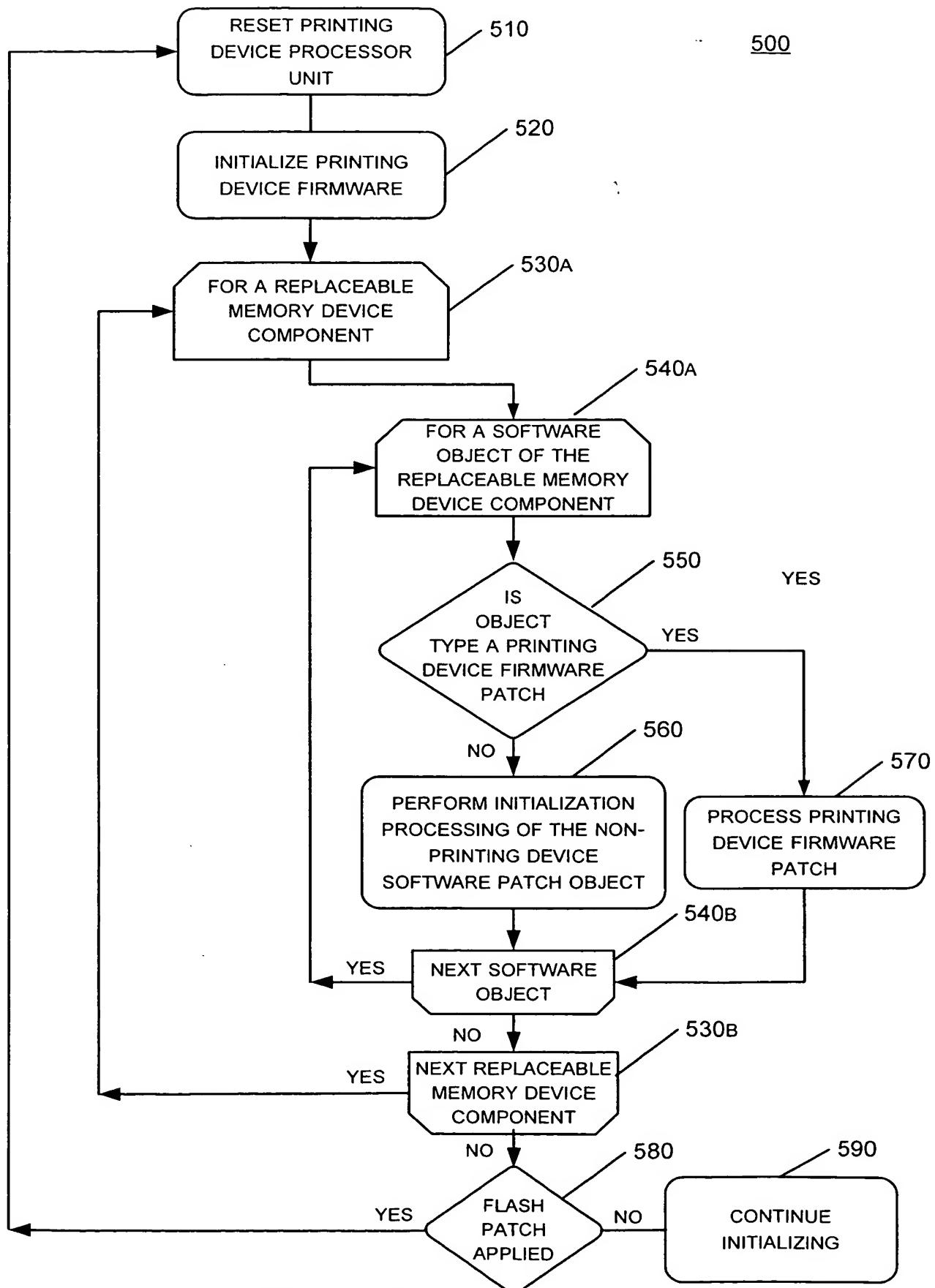


Fig. 5

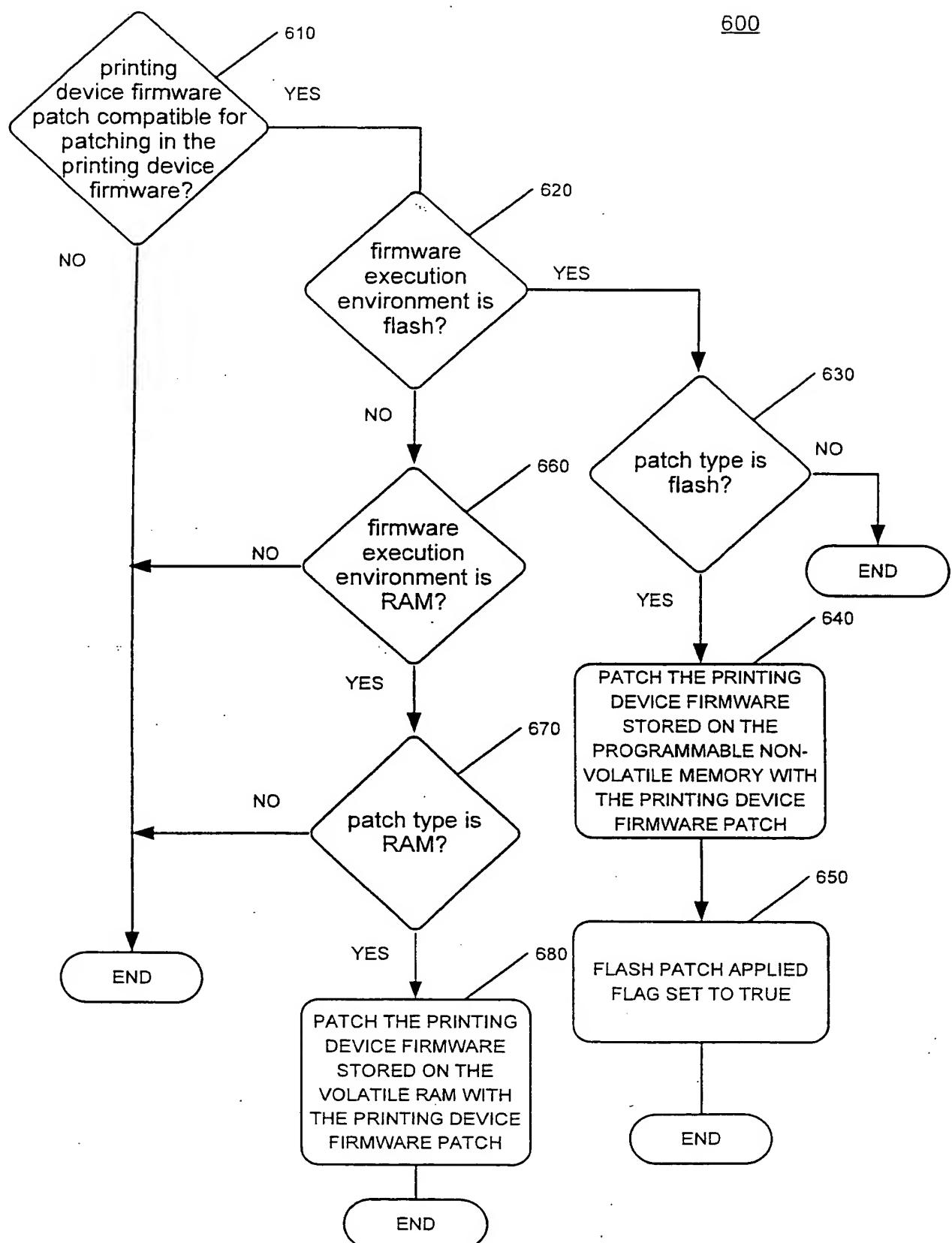


Fig. 6